

## Taxation Frustration Game

### An American Culture Simulation Activity

The object of this activity is to see how frustrating it must have been for the American colonists to be forced to pay so much of their income in taxes to the British government.

**Play proceeds as follows:**

**1. Choose an occupation from the following list and write it on your balance sheet. (Different occupations receive different salaries, and pay different expenses. Choose your occupation wisely!)**

Occupation	Salary	Exempt and Specials
Farmer	\$7.00	Do not buy food or clothing
Sailor	\$7.00	Do not buy furniture or newspaper
Tailor	\$7.00	Do not buy clothing or sugar
Tax Collector	\$7.00	Do not Quarter Soldiers
Doctor	\$10.00	Do not buy food
Blacksmith	\$10.00	Do not buy newspapers
Teacher	\$10.00	Do not buy sugar
Merchant	\$13.00	Double coffee/tea/sugar/clothing
Planter	\$13.00	Double newspaper/clothing/furnishings

**2. Collect one payday from the bank and place it on the first line of your balance sheet.**

**3. Play begins by rolling the dice. Record each day's activity, income or expense, and update your balance.**

2= buy a newspaper for \$.05	7= buy coffee/tea for \$.10
3= buy clothing for \$.15	8= quarter (house) soldiers for \$.50
4= buy food for \$.10	9= taxation frustration
5= buy furnishings for \$.20	10= buy sugar for \$.20
6= taxation frustration	11= buy food for \$.10
	12=pay doctor bill for \$.15

**4. If you are exempt from buying a certain item, write exempt in the expense column.**

**5. When TAXATION FRUSTRATION is rolled, the King and Parliament can raise the price of an item.**

**6. If you run out of money, keep track of how far below ZERO that you go. You may wind up in Debtor's Prison.**